EXCEPTION HANDLING

1.

class MyException extends RuntimeException{

}

public class Demo15 {

public static void main(String args[]) throws Exception {

try {

*method1*();

}

catch(MyException ne){

System.***out***.println("A");

}

}

public static void method1() throws Exception {

try {

throw Math.*random*() > 0.5? new MyException() : new RuntimeException();

}

catch(RuntimeException ne) {

System.***out***.println("B");

}

}

}